

# 3<sup>rd</sup> Annual Upside Of Down Charity Kickball Tournament

Sunday, April 10, 2011

WAYA 1<sup>st</sup> St. Fields

10:30am – 5pm



Let's get kickin' for camp!!!

“Upside Of Down” is a newly formed non-profit 501(c) (3) organization with a mission to increase Down syndrome awareness, education, research, and provide opportunities to individuals with Down syndrome.

In 2009 and 2010, Upside Of Down's Charity Kickball Tournament raised enough funds to sponsor summer camp for 16 individuals with Down syndrome in Central Texas and across the nation! Our goal is to sponsor even more campers in 2011, so come out and show your support at the 3<sup>rd</sup> annual kickball tournament! Many kids and even adults with Down syndrome may never have the opportunity to experience summer camp and create those everlasting memories, and Upside Of Down wants to make that possible, along with help from our community!

Thank YOU for choosing to be a part of our dream and make someone else's dreams come true by experiencing summer camp!



Presley is the reason for Upside of Down and unknowingly, she has already touched the lives of so many across the globe – learn more about Presley and Upside of Down at [www.UpsideOfDown.org](http://www.UpsideOfDown.org)

# 3<sup>rd</sup> ANNUAL UPSIDE OF DOWN CHARITY KICKBALL TOURNAMENT SCHEDULE

Date: Sun., April 10, 2011

Time: 10:30am – 5pm

Location: [WAYA 1<sup>st</sup> St. Fields](#) – 1200 Cesar Chavez – located near Austin H.S. and just West of the Town Lake Animal Shelter. [MAP](#)

**10:30am** – ALL teams arrive, Introduction of teams, drawing for game slots

**11:00** – First kick by Presley – LET THE GAMES BEGIN

**11:30 – 1:00** – Lunch (note: games will still be going on)

\* Each team will receive up to 12 complimentary lunch tickets and \$5/plate for spectators or add'l plates

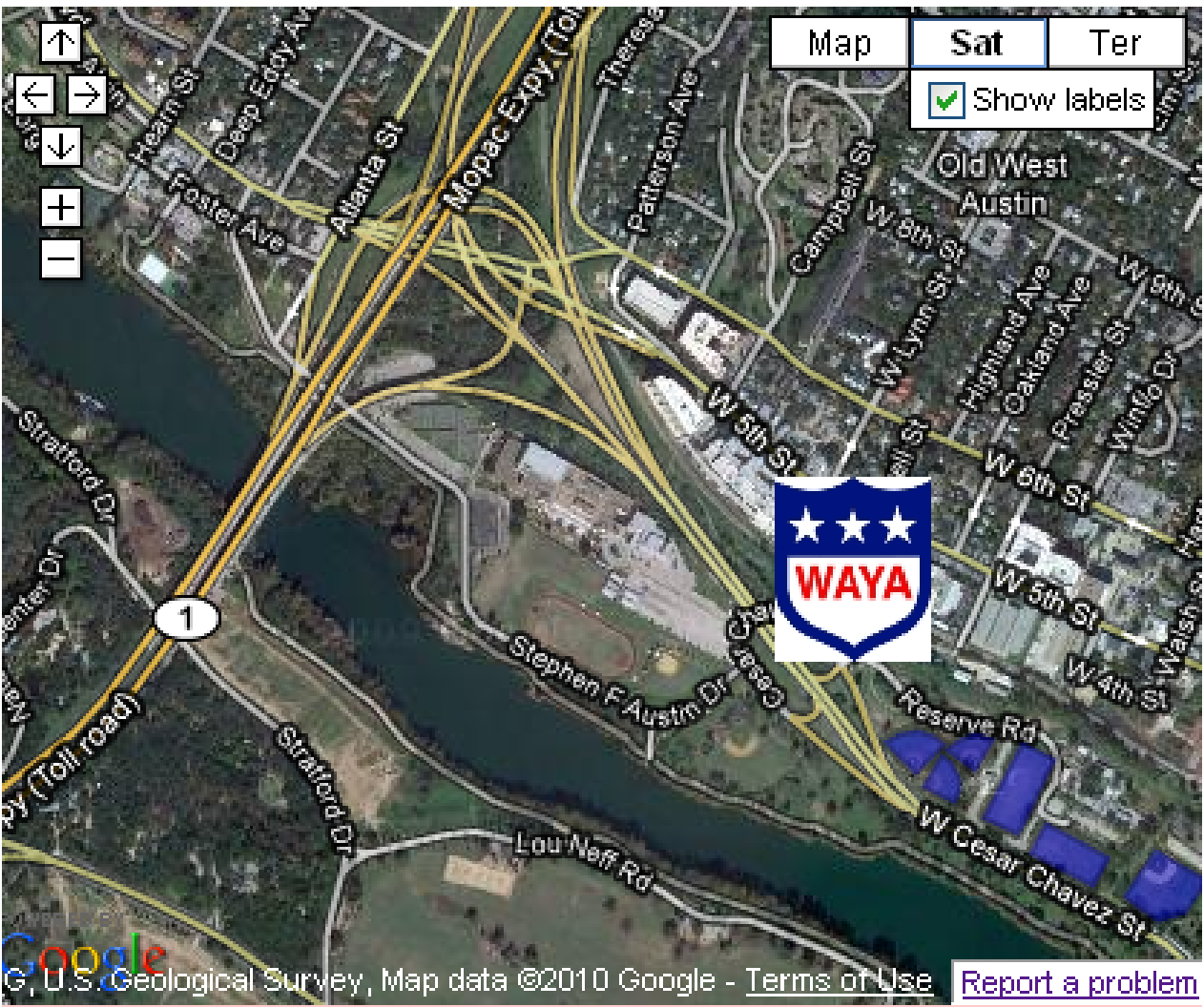
**4:00** – Championship game

**5:00** – IF game (if winner of 4pm game is from loser's bracket, then an IF game will be played to determine true champion!)

ONLINE DETAILS: [www.UpsideOfDown.org/kickball](http://www.UpsideOfDown.org/kickball)

The **WAYA 1<sup>st</sup> St. Fields** are located off of 1<sup>st</sup> St. (Cesar Chavez), in between Mopac and Lamar. The entrance is near Austin High. You do a little U-Turn near the High School to get to the entrance – just as if you’re pulling into the Town Lake Animal Shelter. Look for the balloons and banners facing Town Lake!

Click here for [Map/Directions](#)



# YOUR GUIDE TO THE TOURNAMENT

- ~ When you arrive, please be sure to follow directional signs and always stay to the right, from what we understand, if you don't follow these rules, then it creates a mess...There is plenty of parking, but no parking at the Town Lake Animal Shelter!
- ~ Alcohol is allowed, however, it is BYOB and all alcoholic beverages must be concealed in a cup or koozie. Please drink responsibly! Please bring your own water bottle too – we'll have coolers of water for you!
- ~ Pets are STRICTLY PROHIBITED – we can be fined if there are pets!!!
- ~ Please bring the whole family out and invite your friends and neighbors! Our goal is to raise as much Down syndrome awareness as we can!
- ~ We will have face painting and other activities for the kids, but please keep in mind that you are responsible for your children, no babysitters on duty.
- ~ Each team will receive up to 12 complimentary lunch tickets. Add'l lunches or lunch for spectators is \$5/plate.
- ~ Please respect the umpires (they do this on a regular basis) and are being paid to umpire in a fair and consistent manner!
- ~ WAYA (West Austin Youth Association) has donated the use of these fields to us! Please use trash and recycle bins!
- ~ Remember, this is for charity and main goal is to HAVE FUN!

## THE GAME:

Kickball is a game that closely resembles slow-pitch softball. The object of the game is to score more runs than the opposing team. It is played with 10 fielders. **The game consists of 50 minutes with no minimum or maximum number of innings.** Players are asked to get their line-up in before actual game time. A team can start with 9 as long as they have 5 girls. **A team never can start with more guys than girls.**

## BASIC RULES OFFENSE:

Teams will consist of 10 players on the field but may start with 9 (1 automatic out at the end of the batting lineup). ONLY 9-10 players can kick in the line-up.

If the 10<sup>th</sup> player arrives, then he or she will occupy the 10<sup>th</sup> position in the batting order.

Substitutes are allowed during the game. All substitutes entering the game must be brought to the umpire's attention and recorded on the line-up with proper name. That said substitute will kick in the same place in the line-up as the player they substituted for. A player can re-enter a game ONE time.

**The co-rec team must field 5 men and 5 women batting in a staggered line-up(male/female). No team can start or ever play with more men than women, but can play with more women than men.**

**All batters come to the plate with a one ball and one strike count.**

**A male who walks gets to automatically go all the way to second base with the female batter after him having the option to walk or kick. ANY runners already on base move up two bases.**

The strike zone is 42" across. **Bouncy or speed pitched balls will be called an automatic "ball" by the umpire.** The kicker cannot step in front of the home plate line to kick the ball. This will be called an "illegal" kick and a foul will be called. But, if the defensive team catches the illegally kicked ball, the batter will be called out. The kicker is allowed to step on home plate to kick the ball. Kickers with two strikes will be allowed one extra courtesy foul. The next foul or strike after that will result in an automatic out.

The ball can be thrown at the runner to be put out. **The ball must hit the runner at the shoulders or below.** A runner hit in the head will NOT be ruled out, UNLESS the runner slides or ducks to avoid the throw.

**There is no BUNTING ALLOWED. This will be called a "foul" by the umpire.** This call is not debatable as in the umpire's judgment, a kicker is trying to softly touch the ball so as to keep the pitcher or infielders from getting to it in time. A bunted ball that is popped up can still be caught for an out. Because of the time limit of 50 minutes, there will not be a run rule used.

Base runners may not steal, lead off, or advance until the ball has been kicked. Violation of this rule will result in the runner being called out by the umpire, dead ball called, and the pitch is pitched again. UNLESS the runner called out is the third out. That batter will lead off the next inning.

Base runners who are struck with a kicked ball that has not deflected off of a defensive player shall be ruled out. Base runners may not interfere with a defensive player trying to field a ball. Base runners standing on the base being struck by a kicked ball ARE NOT out, the ball is live and playable. An umpire being struck by a kicked ball is part of the field, therefore the ball is live and playable.

There are no courtesy runners in kickball. If a runner is hurt or needs to come out, a normal substitution will need to be made for that player with the sub kicking in that said player's position in the kicking order.

### **BASIC RULES DEFENSE:**

The infield must have 2 males and 2 females, with a male/female combination pitcher/catcher (or female/female if 6 females, 4 males). The infielders must be staggered girl/guy with no 2 guys playing next to each other such as 2<sup>nd</sup> base and shortstop. The outfield must have 2 males and 2 females staggered too. Exception: more than 5 girls on the field.

Outfielders cannot position themselves too close to the infield. Umpire will make this judgment if illegally positioned. Umpire will warn outfielders to move back if too close, the *second offense will result in an automatic ball called by the home plate umpire.*

All fielders besides the catcher must start play and remain behind the 1st-3rd base diagonal until the ball is kicked. All defensive players must wait until ball is kicked to move forward. The pitcher and all defensive players cannot charge the kicker until the ball has been kicked. The catcher must stay behind the kicker until the ball is kicked. *Penalty: automatic "ball" called by home plate umpire.*

Runners will NOT be called out from a "deflection of the ball" off of a defensive player. Defensive players must give the runners room to run to the next base not blocking the base line or the base itself. *Penalty: runner awarded one more base in the judgment of the umpire.*

The defensive player can throw the ball at the runner to put them out. The runner will be called out if the thrown ball hits them in the air or is bounced and hits them. The thrown ball must hit the runner at the shoulders or below, runner is not out if hit in the head area. *EXCEPTION: runner slides or ducks to avoid thrown ball.*

Fielders must stay out of the baseline except for fielding a kicked ball. Fielders may have their foot on the base, but must lean out of the baseline.

**There is no infield fly rule in kickball.**

**OVERTIME/ IN CASE OF TIE at end of 50 minutes:**

Each team elects two players, one to pitch and one to kick. One teammate will pitch it to the other teammate to kick. The longest kick of the two teams wins.