Ohio Awana Bible Quiz

Bible Quiz Objectives

- 1. To proclaim God's wonderful grace and salvation through the Bible Quiz questions. Parents and friends may then see their need of becoming a Christian and be challenged to accept Christ as Savior.
- 2. To give clubbers a greater love for and a working knowledge of the Bible.
- 3. To promote and encourage our clubbers in Bible memorization and review of their handbooks.
- 4. To provide a competitive atmosphere in which Awana clubbers can display their Bible knowledge.

Bible Quiz Meet Requirements

Each Bible Quiz Meet requires a minimum participation of three churches.

A Meet cancellation, for any reason, will be decided by the Meet Director responsible for the Bible Quizzing event. The Meet Director will contact your "Contact Person" listed on the registration form.

Bible Quiz Content

Questions will be from the current year books in the Awana catalog

There will be 10 questions for a Multiple Choice Paddle Quiz.

There will be 10 questions for Written Test.

Each of the four books will be quizzed individually (KJV/NKJV/ NIV'84/ESV)

Material covered will be:

Start Zone (with Ultimate Adventure Book 1/ Ultimate Challenge Book1) Discoveries/Challenges 1-4 Verses & references Books of the Bible Search Site** Wordwise Brain Check A Clue For You Questions and all their answers Any other content in a Discovery/Challenge

** Search Site – answers will come from Leader's Guidebook answers.

Quiz Team – each team is made up of two or three quizzers

The two highest scores in Paddle & Written Sections will comprise the Team score.

A church may enter as many quiz teams as they desire.

Clubbers must quiz in their current book (no reqmt for a minimum number of sections passed)

Registration

Churches may register online at ohioawana.org.

Registrations <u>MUST BE RECEIVED TWO WEEKS PRIOR</u> to the Bible Quiz in which the teams are participating.

No additional teams will be accepted after the Saturday one-week prior to the Quiz.

Teams may be deleted prior to and on the day of the Bible Quiz

Fee per team is listed on the registration form.

Coaches are <u>NOT</u> to be listed as workers (coaches cannot be workers)!

Dress Code

Team members should match in what they wear to the Bible Quiz.

Teams may wear their club uniforms, a special Bible Quiz T-shirt, or church shirt.

Girls may wear a dress or skirt; please make sure it covers the knee. Since they will be seated on a platform, attempts to avoid any embarrassing situations are made.

Arrival Time/Check In:

Arriving **"on time"** means: no later than **45** minutes prior to the Quiz Meet. There will be one table for **Coaches** to check in their team(s). Coaches <u>must</u> check in even if the Roster Sheets are not complete.

There will also be one table for **Workers** to check in. Each individual worker must check in themselves. <u>Churches are to provide one worker per every 2 teams registered.</u> It is the Coach's responsibility to replace any workers unable to attend the day of the meet.

*Workers will be used as a Score Keeper or Judge.

Roster Sheets

Have Roster Sheet completed before turning in.

Roster sheets **MUST** be turned in **no later** than **30 minutes before** the meet begins.

When completing the Roster sheets, please keep the following in mind:

1. Print legibly – The Quiz organizers will be reading the names of the clubbers from these sheets

2. These are your masters - <u>MAKE COPIES</u> prior to coming to the Bible Quiz Meet. None will be supplied at the Bible Quiz

- 3. Clearly mark on the Roster Sheet which team is A, B, or C for multiple teams
- 4. Cut off any unused rosters
- 5. If a quizzer is combined from another church, please mark this plainly on your Roster Sheet
- 6. Notify the Registration Table as soon as possible if you have any deletions of teams

Scoring Sheets

Masters are provided on the Ohio Awana website: ohioawana.org for making copies

Making your own copies to keep track of your team's scores is permissible (and suggested).

10 points per correct answer will be awarded (no deductions for wrong answers).

Written Test

One label will be given to each quizzer to be placed on the written test. The label has on it: church name, book number, Bible version, team letter and seat number.

The written test has a time limit of 10 minutes.

Be sure to encourage all quizzers to read the questions and review answers carefully.

Remember that there are questions on the front and back of the test.

Bible Quiz Format

The following will be performed by the Bible Quiz Meet Director:

Call to order (all books, Bibles, and notes are to be put away).

<u>ALL</u> cellular phones and pagers are to be turned off or put on vibrate.

NO video or audio taping of the Bible Quiz will be allowed.

Photos are permitted to be taken during the "Sample Question" only.

The following will be explained by the Meet Director:

Quiz Format:	
T&T Ultimate Adventure Book 2	Order dismissed for Written Test
Ultimate Challenge Book 2	Paddle Quiz
Ultimate Challenge Book 2 Ultimate Adventure Book 2 (Repeat for Book 1 Quizzers)	Written Test Paddle Quiz

After all four sets of questions are completed, the Meet Director will introduce the speaker for the Gospel Presentation.

Awards will be given after the Gospel Presentation.

Individual awards will be presented following the Team awards.

Multiple Choice Paddle Quizzing

Quiz commands

- "Question"
- Reading of the question (will be read only one time, unless the Quiz Master deems it necessary)
- Five second pause (pause may vary at the discretion of the Quiz Master)
- "Choose your answer"
- "Paddles up" pause for applause, score keepers record information
- "Paddles down"
- "The correct answer is ..."

*There is to be <u>NO</u> talking by the quizzers or audience during the reading of a question.

Appeals

Only coaches are allowed to appeal a question.

This must be done before the next question is started. Once the Quiz Master has started the next question, appeals will not be recognized.

The Coach should stand and say out loud "QUESTION" when appealing a question.

The Quiz Master and Judges will listen to the appeal and make the final decision.

The Quiz Master and Judges have the final decision

Tie Breaker

In the event of a tie, the Bible verse memorization questions from the Written Test will be used as a first tie breaker. If the score is still tied, the Written Test questions starting from question one will be used first then the Paddle Quiz questions. The tie is broken when one team has an incorrect answer.

Awards

Only scores for the top four teams are given (coaches may come afterwards for their scores)

Awards presented are:

Participation awards:

A patch will be given to each clubber participating in the Bible Quiz: Red for U/A book one Blue for U/A book two Green for U/C book one Yellow for U/C book two

- **Team Awards -** A plaque and medallions will be awarded the first place team. Ribbons will be awarded to second, third, and fourth places.
- **High Honor** any combination of 18 or 19 questions correct (Paddle & Written combined)

Quiz Champion – all 20 questions correct (Paddle & Written combined)

Pitfalls

As a coach, please prepare your quizzers for the following:

"Eyes" during Paddle Quiz segment (clubber could be disqualified for that question only for looking around when told to "choose your answer.") - one verbal warning to all...then one verbal warning to any individual still caught looking around. After that, the entire test is disqualified for that individual quizzer.

Choosing the answer too soon – listen and follow the commands given by the Quiz Master

Putting the paddle down before the command is given - listen and follow the commands given by the Quiz Master.

Embarrassment of wrong answer – don't dwell on incorrect answers.

Whispering from audience – try to prepare parents for the Bible Quiz procedures:

- No talking while the questions are being read.
- Remind mom & dad not to distract their child while quizzing.
- Clubbers should not look for their parents during the quiz they are there!

Wandering Eyes during Written Test – clubbers entire test could be disqualified after multiple warnings for looking at another's test. This will be determined at the discretion of the Quiz organizers.

Special Instructions:

- 1. Coaches are responsible for all of their quizzers from the time of arrival to the time of departure.
- 2. If a team member from your church needs to leave the auditorium after the Quiz Meet begins the following procedure must then be enacted:
 - A quizzer should not leave the auditorium without an **<u>adult</u>** approved by their church/coach.
 - The coach/adult should check the restroom to see if anyone is in the restroom.
 - Ask anyone in the restroom to leave while the quizzer is in the restroom.
 - Coach/Adult must stay outside the restroom.

- Both coach/adult and quizzer must not interrupt the reading of a question when re-entering the auditorium.